

NAT64

World IPv6 Launch
UvA Amsterdam
2012-6-6

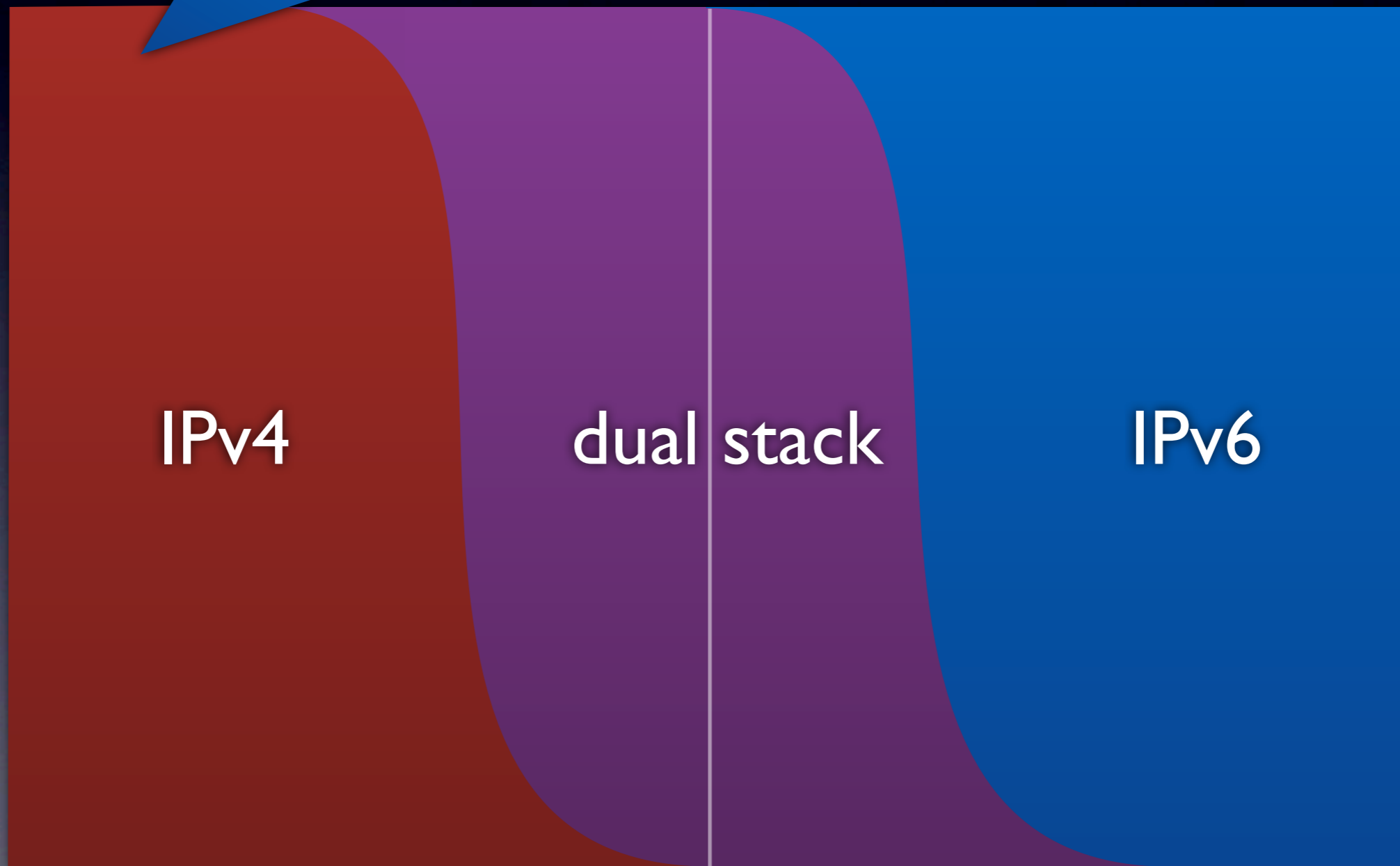
Iljitsch van Beijnum

Transition technologies

- Brought to you by the Internet Engineering Task Force, inventors of IPv6:
 - tunnels
 - dual stack
 - translation

Transition: dual stack

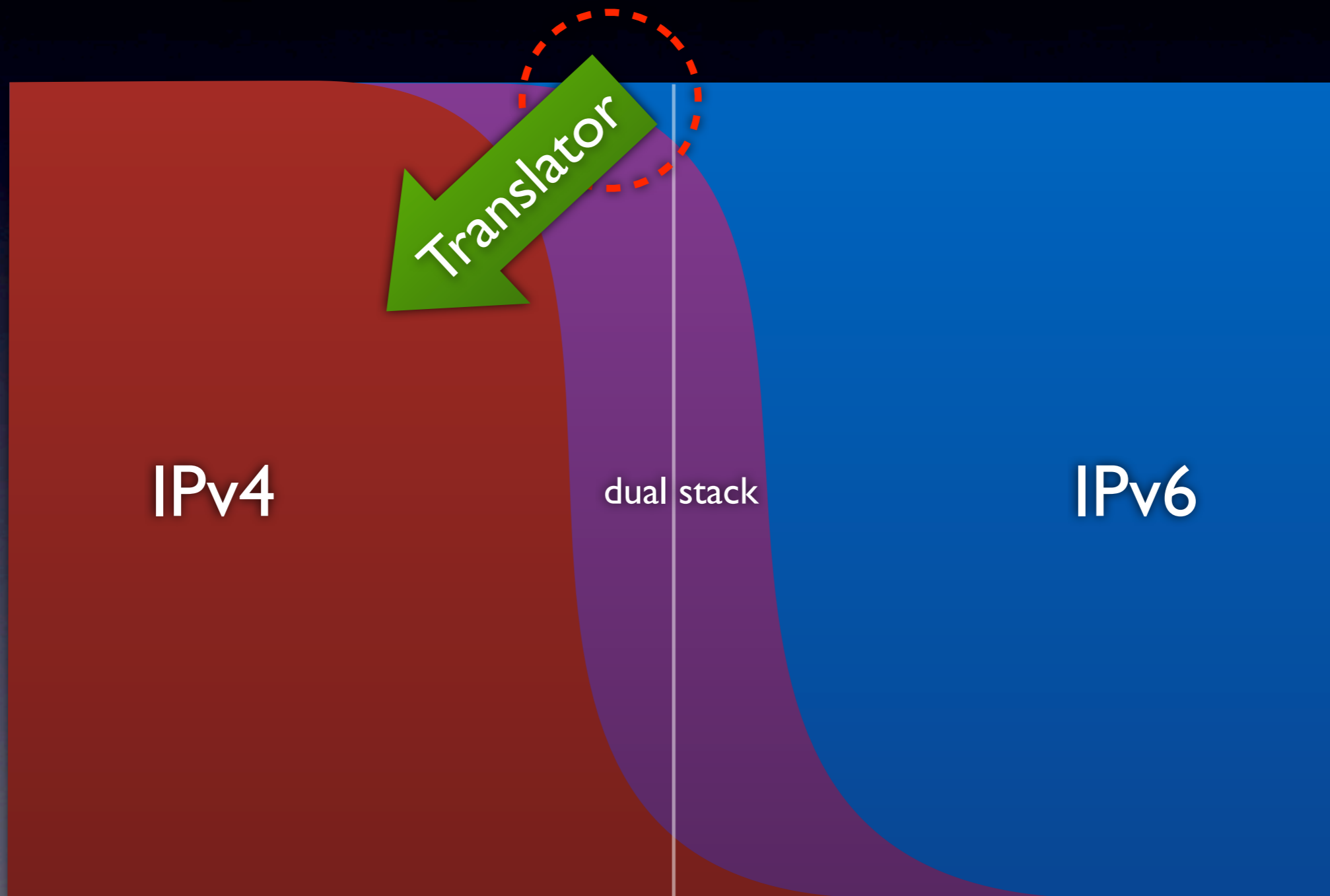
YOU ARE HERE



No time for dual stack

- The idea:
 - everyone adds IPv6
 - when everyone has v6, start removing v4
- Could have worked if we had started 10 years ago
- But we didn't, too late now

Transition: translation



RFC 2766: NAT-PT

- Network Address Translation - Protocol Translation
- Published in 2000
- In 2007 "deprecated" by the Internet Architecture Board
 - problems with DNS-ALG, other issues
 - also some searching for nails at low tide

From the ashes: NAT64

- Around 2007/2008: interest in the IETF to revive NAT-PT in some form
- In 2009, work started in the IETF BEHAVE working group:
 - stateless NAT64
 - stateful NAT64 + DNS64
 - FTP64

Terminology

- NATXY: a box that translates from X to Y
- NATXYZ: a box that translates from X to Y + a box that translates from Y to Z
- NAT44: from IPv4 to IPv4
- NAT444: from v4 to v4 (in your house), then again from v4 to v4 (in ISP network)

State

- State: stuff you need to remember
 - (we don't like that)
- Stateless NAT64: one IPv6 address = one IPv4 address
 - uses too many IPv4 addresses!
- Stateful NAT64: many IPv6 users, one IPv4 address

NAT64 vs NAT46

- NAT64: from IPv6 clients to IPv4 servers
- NAT46: from IPv4 clients to IPv6 servers
 - (doesn't exist today as far as I know)

So how does it work?

DNS64

- Regular DNS server:
 - Q: IPv6 address of example.com?
 - A: doesn't exist
- DNS64:
 - Q: IPv6 address of example.com?
 - A: Pref64 + IPv4 address

DNS64 (2)

- Pref64: a *prefix* that points to the NAT64 translator
 - often: 64:FF9B::/96
 - so |92.0.2.3| becomes 64:ff9b::c000:2|f

The NAT64 translator

- The Pref64 is routed to the translator
- So packets for 64:ff9b::c000:21f go to the NAT64 translator
- NAT64 translates IPv6 to IPv4
 - 64:ff9b::c000:21f → 192.0.2.31
- NAT64 applies standard IPv4 NAT

Limitations

- Only works
 - *from IPv6 clients*
 - *to IPv4 servers*
- Application must be IPv6-compatible
 - (so Skype is out!)
- Doesn't work with literal IPv4 addresses

Competition: DS-Lite

- ISP (or corporate network) still runs IPv6 network + big NAT box
- But end-users send IPv4 packets that are *tunneled* over IPv6, then translated
- So compatible with IPv4-only devices/ applications

Questions?

Thanks for listening!

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